

# Lua

## Links

- [ZeroBrane Studio - Lightweight IDE for your Lua needs](#)
- [Lua: Getting started](#)
- [Programming in Lua \(first edition\)](#)
- [Lua Lua 5.4 Reference Manual](#)
- [Lua Directory](#)
- [MoonScript - A programmer friendly language that compiles to Lua](#)

## Libs

- [LuaRocks - The Lua package manager](#)
- [LuaCurses reference manual](#)
- [LÖVE - An \\*awesome\\* framework you can use to make 2D games in Lua](#)
- [How to LÖVE](#)
- [Nuklear](#)
- [MoonNuklear - Lua bindings for Nuklear](#)
- [MoonLibs - Graphics and Audio Lua Libraries](#)

## Frameworks

- [Lapis - A framework for building web applications using MoonScript or Lua](#)

## Tips & Tricks

- [Load Lua-files by relative path](#)

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