# Lua

## Links

- [ZeroBrane Studio - Lightweight IDE for your Lua needs](#)
- [Lua: Getting started](#)
- [Programming in Lua (first edition)](#)
- [LuaRocks - The Lua package manager](#)
- [LuaCurses reference manual](#)
- [LÖVE - An *awesome* framework you can use to make 2D games in Lua](#)
- [How to LÖVE](#)

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