

# Lua

## Links

- [ZeroBrane Studio](#) - Lightweight IDE for your Lua needs
- [Lua: Getting started](#)
- [LuaRocks](#) - The Lua package manager
- [LuaCurses reference manual](#)
- [LÖVE](#) - An \*awesome\* framework you can use to make 2D games in Lua
- [How to LÖVE](#)

From:

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<https://wiki.xw3.org/lua?rev=1593992266>

Last update: **2020-07-05**

