

# Lua

## Links

- [ZeroBrane Studio](#) - Lightweight IDE for your Lua needs
- [Lua: Getting started](#)
- [Programming in Lua \(first edition\)](#)
- [Lua Lua 5.4 Reference Manual](#)
- [Lua Directory](#)
- [MoonScript](#) - A programmer friendly language that compiles to Lua

## Libs

- [LuaRocks](#) - The Lua package manager
- [LuaCurses](#) reference manual
- [LÖVE](#) - An \*awesome\* framework you can use to make 2D games in Lua
- [How to LÖVE](#)
- [Nuklear](#)
- [MoonNuklear](#) - Lua bindings for Nuklear
- [MoonLibs](#) - Graphics and Audio Lua Libraries

## Frameworks

- [Lapis](#) - A framework for building web applications using MoonScript or Lua

## Tips & Tricks

- [Load Lua-files by relative path](#)

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